

## APPENDIX J - BUMPING ORDER

“Bumping” is not approved for SCCA® National Solo® events. However, the following bumping order is recommended for SCCA® Regional Solo® events in cases where a class is to be combined with another class.

The progression of the ladies bumping order shall be: if there is only one competitor in a Ladies Class, that competitor shall move to the parallel Open Class. If a class is still not formed, the competitor should then be bumped into the next appropriate Ladies Class (see diagram). If a class has still not been formed, the competitor should again be bumped to the appropriate Open Class. This movement would continue until a class is formed.

Example: CSL entrant(s) bump to CS, then CSL entrant(s) to BSL, then CSL entrant(s) to CS, then CSL entrant(s) to ASL, etc. Also, Ladies Class entrants should be bumped first to create a class. Example: If there is only one entrant in each of the three classes CS, DS, and DSL, the entrant in DSL would be bumped into DS first to form a DS class and the CS entrant would then be bumped upward into BS (i.e., it would not be correct to bump the DS entrant into CS before considering the DSL entrant).

Proceed left to right following the arrows, until a class is formed. Where two bumping paths come together (including Ladies-to-Open bumps), all bumps up to the joining point should be done before continuing along the bump path.

### STREET CATEGORY

FS → \_\_\_\_\_  
 HS → GS → ES → DS → CS → BS → AS → SS → Street Prepared class as appropriate

### STREET-R CATEGORY

SSR → SSP

### STREET TOURING® CATEGORY

STF → STS → STX → STR → STU → Street Prepared class as appropriate

### STREET PREPARED CATEGORY

ESP → \_\_\_\_\_  
 FSP → DSP → CSP → BSP → ASP → SSP → Street Modified class as appropriate

### STREET MODIFIED CATEGORY

SMF → SM → SSM → XP (or other Prepared class if appropriate)

### PREPARED CATEGORY

CP → \_\_\_\_\_  
 EP → DP → FP → XP → EM (or DM if appropriate)

### MODIFIED CATEGORY

DM → EM → ∅  
 CM → FM → BM → AM

### KART CATEGORY

KM → BM